# Theme and Indeterminate Variations for electric guitar for Jesse Langen

# Megan Grace Beugger Theme and Indeterminate Variations

for electric guitar

for Jesse Langen

## **NOTES**

#### I. General

- 1. Variations are expressed through physical indeterminacy. Often the physical nature of producing the sounds as written is impossible to be consistent, therefore in repeated section, the gesture is constantly changing. Inconsistency should come through and tempos should never be sacrificed. Tempos should be accurate. Accelerandi-should be faster than one can control.
- 2. Guitar should be detuned as such: A1 C2 E2 G2 B2 D3
- 3. Minifooger Analog effect should be used and settings should be found so that timbre has variation across range and techniques in the piece. Timbre achieved should be playful and toy-like.
- 4. AFAP= as fast as possible (temporal sections should be played in 1" or less, and metrical sections should be played at 200 bpm or faster)
- 5. Sounds in parenthesis indicate a starting sound. Sound should immediately morph as indicated rather than holding sound.

### II. Techniques

- 2. = pizz./pluck string
- 3.  $\psi \psi$  = use palm of hand to strike instrument at indicated place on instrument
- 4.  $\downarrow$  = highest pitch on given string
- 5.  $\downarrow$  = tap string where one would finger printed pitch
- 6. = tapping pressure tremolo: Rapidly tap string against the fingerboard at place you would finger given pitch. Finger should never loose contact with string.



